

Bottom-Up Syntax Analysis

- Wilhelm/Seidl/Hack: Compiler Design – Syntactic and Semantic Analysis

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Topics

- ▶ Functionality and Method
- ▶ Example Parsers
- ▶ Derivation of a Parser
- ▶ Conflicts
- ▶ $LR(k)$ -Grammars
- ▶ $LR(1)$ -Parser Generation
- ▶ Bison

Bottom-Up Syntax Analysis

Input: A stream of symbols (tokens)

Output: A syntax tree or error

Method: **until** input consumed or error **do**

- ▶ **shift** next symbol or **reduce** by some production
- ▶ **decide** what to do by **looking one symbol ahead**

Properties

- ▶ Constructs the syntax tree in a **bottom-up manner**
- ▶ Finds the **rightmost** derivation (in reversed order)
- ▶ Reports error as soon as the already read part of the input is not a prefix of a program (valid prefix property)

Parsing $aabb$ by grammar $S \rightarrow aSb \mid \epsilon$

Stack	Input	Action	Dead ends
\$	$aabb\#$	shift	reduce $S \rightarrow \epsilon$
$\$a$	$abb\#$	shift	reduce $S \rightarrow \epsilon$
$\$aa$	$bb\#$	reduce $S \rightarrow \epsilon$	shift
$\$aaS$	$bb\#$	shift	reduce $S \rightarrow \epsilon$
$\$aaSb$	$b\#$	reduce $S \rightarrow aSb$	shift, reduce $S \rightarrow \epsilon$
$\$aS$	$b\#$	shift	reduce $S \rightarrow \epsilon$
$\$aSb$	$\#$	reduce $S \rightarrow aSb$	reduce $S \rightarrow \epsilon$
$\$S$	$\#$	accept	reduce $S \rightarrow \epsilon$

Issues:

- ▶ Shift vs. Reduce
- ▶ Reduce by $S \rightarrow \epsilon$ or by $S \rightarrow aSb$

Parsing aa by grammar $S \rightarrow AB, S \rightarrow A, A \rightarrow a, B \rightarrow a$

Stack	Input	Action	Dead ends
\$	$aa\#$	shift	
$\$a$	$a\#$	reduce $A \rightarrow a$	reduce $B \rightarrow a$, shift
$\$A$	$a\#$	shift	reduce $S \rightarrow A$
$\$Aa$	$\#$	reduce $B \rightarrow a$	reduce $A \rightarrow a$
$\$AB$	$\#$	reduce $S \rightarrow AB$	
$\$S$	$\#$	accept	

Issues:

- ▶ Shift vs. Reduce
- ▶ Reduce by $A \rightarrow a$ or by $B \rightarrow b$

Shift-Reduce Parsers

- ▶ The bottom-up Parser is a shift-reduce parser, each step is
 - a **shift**: consuming the next input symbol or
 - a **reduction**: reducing a suffix of the stack contents by some production.
- ▶ the problem is to decide when to stop shifting and make a reduction instead.
- ▶ a next right side to reduce is called a “handle”,
 - reducing too early**: dead end,
 - reducing too late**: burying the handle.

LR-Parsers – Deterministic Shift–Reduce Parsers

Parser decides whether to shift or to reduce based on

- ▶ the contents of the stack and
- ▶ k symbols lookahead into the rest of the input

Property of the LR–Parser: it suffices to consider the topmost state on the stack instead of the whole stack contents.

A Recap: The Item Pushdown Automaton

- ▶ A context-free-grammar $G = (V_N, V_T, P, S)$
- ▶ $P_G = (V_T, IT_G, \delta, [S' \rightarrow .S], \{[S' \rightarrow S.]\})$
- ▶ Control δ

top-stack	inp.	new top-stack	comment
$([X \rightarrow \beta.Y\gamma])$	ϵ	$([X \rightarrow \beta.Y\gamma][Y \rightarrow .\alpha])$	$Y \rightarrow \alpha \in P$ “expand”
$([X \rightarrow \beta.a\gamma])$	a	$([X \rightarrow \beta a.\gamma])$	“shift”
$([X \rightarrow \beta.Y\gamma][Y \rightarrow \alpha.])$	ϵ	$([X \rightarrow \beta Y.\gamma])$	“reduce”

Sources of **nondeterminism**: expansion transitions;
there may be several productions for Y .

From P_G to LR-Parsers for G

- ▶ P_G has non-deterministic choice of expansions,
- ▶ LL-parsers eliminate non-determinism by looking ahead at expansions,
- ▶ LR-parsers follow all possibilities in parallel (corresponds to the subset-construction in **NFA** \rightarrow **DFA**).

Derivation

1. Characteristic finite automaton of P_G , a description of P_G
2. Make deterministic
3. Interpret as control of a push down automaton
4. Check for “inedaquate” states

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Characteristic Finite Automaton of P_G

NFA $char(P_G) = (Q_c, V_c, \Delta_c, q_c, F_c)$ — the **characteristic finite automaton** of P_G :

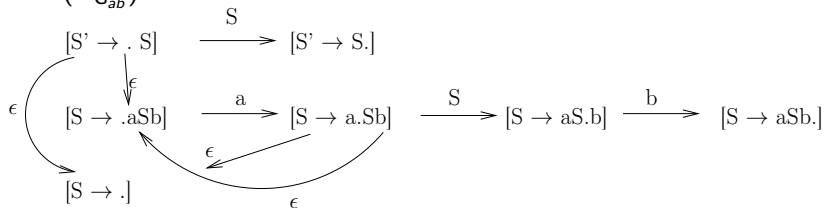
- ▶ $Q_c = It_G$ — states: the items of G
- ▶ $V_c = V_T \cup V_N$ — input alphabet: the sets of term. and non-term. symbols
- ▶ $q_c = [S' \rightarrow .S]$ — start state
- ▶ $F_c = \{[X \rightarrow \alpha.] \mid X \rightarrow \alpha \in P\}$ — final states: the complete items
- ▶ $\Delta_c =$
 $\{([X \rightarrow \alpha.Y\beta], Y, [X \rightarrow \alpha Y.\beta]) \mid X \rightarrow \alpha Y\beta \in P \text{ and } Y \in V_N \cup V_T\} \cup$
 $\{([X \rightarrow \alpha.Y\beta], \varepsilon, [Y \rightarrow .\gamma]) \mid X \rightarrow \alpha Y\beta \in P \text{ and } Y \rightarrow \gamma \in P\}$

Item PDA for G_{ab} : $S \rightarrow aSb \mid \epsilon$

$P_{G_{ab}}$

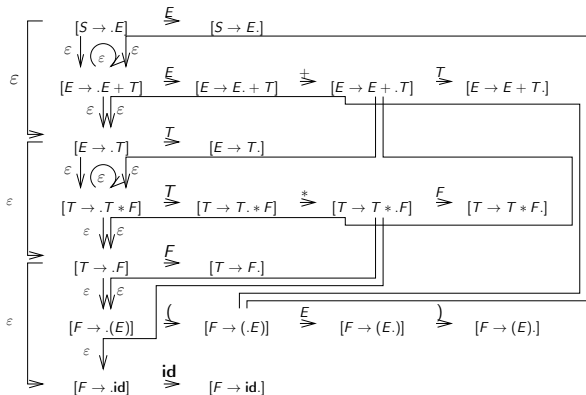
Stack	Input	New Stack
$[S' \rightarrow .S]$	ϵ	$[S' \rightarrow .S][S \rightarrow .aSb]$
$[S' \rightarrow .S]$	ϵ	$[S' \rightarrow .S][S \rightarrow .]$
$[S \rightarrow .aSb]$	a	$[S \rightarrow a.Sb]$
$[S \rightarrow a.Sb]$	ϵ	$[S \rightarrow a.Sb][S \rightarrow .aSb]$
$[S \rightarrow a.Sb]$	ϵ	$[S \rightarrow a.Sb][S \rightarrow .]$
$[S \rightarrow aS.b]$	b	$[S \rightarrow aSb.]$
$[S \rightarrow a.Sb][S \rightarrow .]$	ϵ	$[S \rightarrow aSb.]$
$[S \rightarrow a.Sb][S \rightarrow aSb.]$	ϵ	$[S \rightarrow aSb.]$
$[S' \rightarrow .S][S \rightarrow aSb.]$	ϵ	$[S' \rightarrow S.]$
$[S' \rightarrow .S][S \rightarrow .]$	ϵ	$[S' \rightarrow S.]$

The Characteristic NFA

 $char(P_{G_{ab}})$ 

Characteristic NFA for G_0

$S \rightarrow E$
 $E \rightarrow E + T \mid T$
 $T \rightarrow T * F \mid F$
 $F \rightarrow (E) \mid \mathbf{id}$



Interpreting $char(P_G)$

State of $char(P_G)$ is the *current* state of P_G , i.e. the state on top of P_G 's stack. Adding actions to the transitions and states of $char(P_G)$ to describe P_G :

ϵ -transitions: push new state of $char(P_G)$ onto stack of P_G : new current state.

reading transitions: reading transitions of P_G : replace current state of P_G by the shifted one.

final state: Actions in P_G :

- ▶ pop final state [$X \rightarrow \alpha.$] from the stack,
- ▶ do a transition from the new topmost state under X ,
- ▶ push the new state onto the stack.

The Handle Revisited

- ▶ The bottom up-Parser is a shift-reduce-parser, each step is
 - a **shift**: consuming the next input symbol,
making a transition under it from the current state,
pushing the new state onto the stack.
 - a **reduction**: reducing a suffix of the stack contents by some production,
making a transition under the left side non-terminal from the
new current state,
pushing the new state.
- ▶ the problem is the localization of the “handle”, the next right side to reduce.
 - reducing too early**: dead end,
 - reducing too late**: burying the handle.

Handles and Viable Prefixes

Some Abbreviations:

RMD – rightmost derivation

RSF – right sentential form

$S' \xrightarrow{rm}^* \beta Xu \xrightarrow{rm} \beta \alpha u$ – a RMD of cfg G .

- ▶ α is a **handle** of $\beta \alpha u$.
The part of a RSF next to be reduced.
- ▶ Each prefix of $\beta \alpha$ is a **viable prefix**.
A prefix of a RSF stretching at most up to the end of the handle,
i.e. reductions if possible then only at the end.

Examples in G_0

RSF (<u>handle</u>)	viable prefix	Reason
$E + \underline{F}$	$E, E+, E + F$	$S \xRightarrow{rm} E \xRightarrow{rm} E + T \xRightarrow{rm} E + F$
$T * \underline{id}$	$T, T*, T * id$	$S \xRightarrow[rm]{3} T * F \xRightarrow{rm} T * id$
$\underline{F} * id$	F	$S \xRightarrow[rm]{4} T * id \xRightarrow{rm} F * id$
$T * \underline{id} + id$	$T, T*, T * id$	$S \xRightarrow[rm]{3} T * F \xRightarrow{rm} T * id$

Valid Items

$[X \rightarrow \alpha.\beta]$ is **valid** for the viable prefix $\gamma\alpha$, if there exists a RMD $S' \xrightarrow{rm}^* \gamma X w \xrightarrow{rm} \gamma\alpha\beta w$.

An item valid for a viable prefix gives one interpretation of the parsing situation.

Some viable prefixes of G_0

Viable Prefix	Valid Items	Reason	γ	w	X	α	β
$E+$	$[E \rightarrow E + .T]$	$S \xrightarrow{rm} E \xrightarrow{rm} E + T$	ϵ	ϵ	E	$E+$	T
	$[T \rightarrow .F]$	$S \xrightarrow{rm}^* E + T \xrightarrow{rm} E + F$	$E+$	ϵ	T	ϵ	F
	$[F \rightarrow .id]$	$S \xrightarrow{rm}^* E + F \xrightarrow{rm} E + id$	$E+$	ϵ	F	ϵ	id
$(E + ($	$[F \rightarrow (.E)]$	$S \xrightarrow{rm}^* (E + F)$ $\xrightarrow{rm} (E + (E))$	$(E+$	$)$	F	$($	$E)$

Valid Items and Parsing Situations

Given some input string $xuvw$.

The RMD

$$S' \xrightarrow[rm]{*} \gamma X w \xrightarrow[rm]{} \gamma \alpha \beta w \xrightarrow[rm]{*} \gamma \alpha v w \xrightarrow[rm]{*} \gamma u v w \xrightarrow[rm]{*} x u v w$$

describes the following sequence of partial derivations:

$$\gamma \xrightarrow[rm]{*} x \quad \alpha \xrightarrow[rm]{*} u \quad \beta \xrightarrow[rm]{*} v \quad X \xrightarrow[rm]{} \alpha \beta$$

$$S' \xrightarrow[rm]{*} \gamma X w$$

executed by the bottom-up parser in this order.

The valid item $[X \rightarrow \alpha . \beta]$ for the viable prefix $\gamma \alpha$ describes the situation after partial derivation 2.

Theorems

$$\text{char}(P_G) = (Q_C, V_C, \Delta_C, q_C, F_C)$$

Theorem

For each viable prefix there is at least one valid item.

Every parsing situation is described by at least one valid item.

Theorem

Let $\gamma \in (V_T \cup V_N)^$ and $q \in Q_C$.*

$(q_C, \gamma) \stackrel{}{\vdash}_{\text{char}(P_G)} (q, \varepsilon)$ iff γ is a viable prefix and q is a valid item for γ .*

A viable prefix brings $\text{char}(P_G)$ from its initial state to all its valid items.

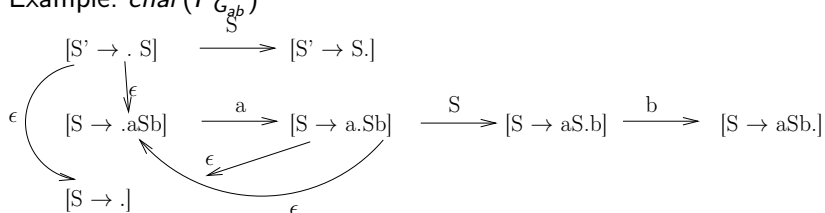
Theorem

The language of viable prefixes of a cfg is regular.

Making $char(P_G)$ deterministic

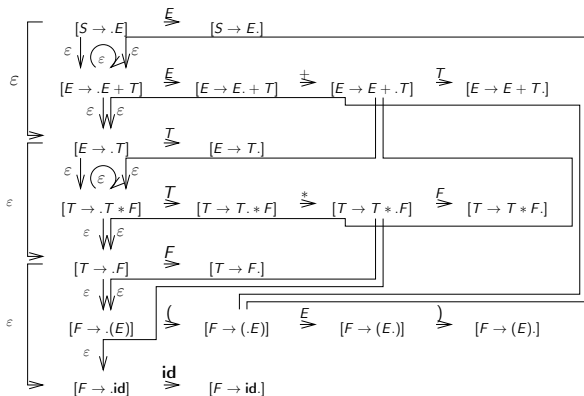
Apply **NFA** \rightarrow **DFA** to $char(P_G)$: Result LR-DFA(G).

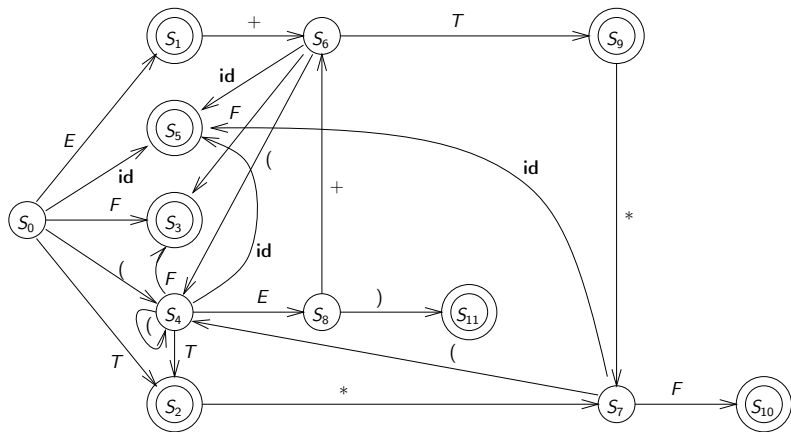
Example: $char(P_{G_{ab}})$



LR-DFA(G_{ab}):

Characteristic NFA for G_0

$$\begin{aligned}
 S &\rightarrow E \\
 E &\rightarrow E + T \mid T \\
 T &\rightarrow T * F \mid F \\
 F &\rightarrow (E) \mid \mathbf{id}
 \end{aligned}$$


LR-DFA(G_0)

The States of LR-DFA(G_0) as Sets of Items

$S_0 = \{$	$[S \rightarrow \cdot E],$	$S_5 = \{$	$[F \rightarrow \mathbf{id} \cdot]$
	$[E \rightarrow \cdot E + T],$		
	$[E \rightarrow \cdot T],$	$S_6 = \{$	$[E \rightarrow E + \cdot T],$
	$[T \rightarrow \cdot T * F],$		$[T \rightarrow \cdot T * F],$
	$[T \rightarrow \cdot F],$		$[T \rightarrow \cdot F],$
	$[F \rightarrow \cdot (E)],$		$[F \rightarrow \cdot (E)],$
	$[F \rightarrow \mathbf{id}]$		$[F \rightarrow \mathbf{id}]$
$S_1 = \{$	$[S \rightarrow E \cdot],$	$S_7 = \{$	$[T \rightarrow T * \cdot F],$
	$[E \rightarrow E \cdot + T]\}$		$[F \rightarrow \cdot (E)],$
			$[F \rightarrow \mathbf{id}]$
$S_2 = \{$	$[E \rightarrow T \cdot],$	$S_8 = \{$	$[F \rightarrow (E \cdot)],$
	$[T \rightarrow T \cdot * F]\}$		$[E \rightarrow E \cdot + T]\}$
$S_3 = \{$	$[T \rightarrow F \cdot]\}$	$S_9 = \{$	$[E \rightarrow E + T \cdot],$
			$[T \rightarrow T \cdot * F]\}$
$S_4 = \{$	$[F \rightarrow \cdot (E)],$	$S_{10} = \{$	$[T \rightarrow T * F \cdot]\}$
	$[E \rightarrow \cdot E + T],$		
	$[E \rightarrow \cdot T],$	$S_{11} = \{$	$[F \rightarrow (E) \cdot]\}$
	$[T \rightarrow \cdot T * F]$		
	$[T \rightarrow \cdot F]$		
	$[F \rightarrow \cdot (E)]$		
	$[F \rightarrow \mathbf{id}]$		

Theorems

$$\text{char}(P_G) = (Q_c, V_c, \Delta_c, q_c, F_c) \text{ and}$$

$$\text{LR-DFA}(G) = (Q_d, V_N \cup V_T, \Delta, q_d, F_d)$$

Theorem

Let γ be a viable prefix and $p(\gamma) \in Q_d$ be the uniquely determined state, into which LR-DFA(G) transfers out of the initial state by reading γ , i.e., $(q_d, \gamma) \vdash_{\text{LR-DFA}(G)}^* (p(\gamma), \varepsilon)$. Then

- $p(\varepsilon) = q_d$
- $p(\gamma) = \{q \in Q_c \mid (q_c, \gamma) \vdash_{\text{char}(P_G)}^* (q, \varepsilon)\}$
- $p(\gamma) = \{i \in \text{It}_G \mid i \text{ valid for } \gamma\}$
- Let Γ the (in general infinite) set of all viable prefixes of G . The mapping $p : \Gamma \rightarrow Q_d$ defines a finite partition on Γ .
- $L(\text{LR-DFA}(G))$ is the set of viable prefixes of G that end in a handle.

What the LR-DFA(G) describes

LR-DFA(G) interpreted as a PDA $P_0(G) = (\Gamma, V_T, \Delta, q_0, \{q_f\})$

Γ , (stack alphabet): the set Q_d of states of LR-DFA(G).

$q_0 = q_d$ (initial state): in the stack of $P_0(G)$ initially.

$q_f = \{[S' \rightarrow S.]\}$ the final state of LR-DFA(G),

$\Delta \subseteq \Gamma^* \times (V_T \cup \{\varepsilon\}) \times \Gamma^*$ (transition relation):

Defined as follows:

LR-DFA(G)'s Transition Relation

shift: $(q, a, q \delta_d(q, a)) \in \Delta$, if $\delta_d(q, a)$ defined.

Read next input symbol a and push successor state of q under a (item $[X \rightarrow \cdots .a \cdots] \in q$).

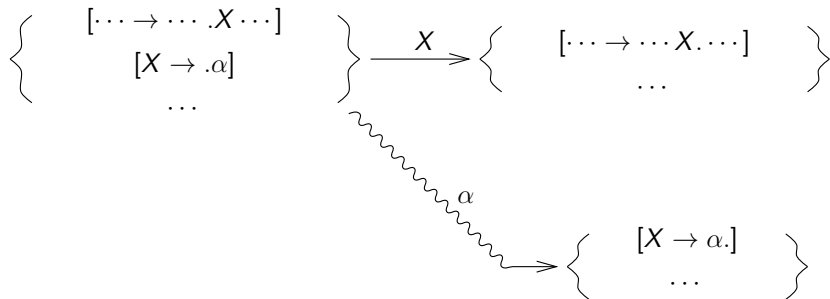
reduce: $(q q_1 \dots q_n, \varepsilon, q \delta_d(q, X)) \in \Delta$,
if $[X \rightarrow \alpha.] \in q_n$, $|\alpha| = n$.

Remove $|\alpha|$ entries from the stack.

Push the successor of the new topmost state under X onto the stack.

Note the difference in the stacking behavior:

- ▶ the Item PDA P_G keeps on the stack only one item for each production under analysis,
- ▶ the PDA described by the LR-DFA(G) keeps $|\alpha|$ states on the stack for a production $X \rightarrow \alpha\beta$ represented with item $[X \rightarrow \alpha.\beta]$

Reduction in PDA $P_0(G)$ 

Some observations and recollections

- ▶ also works for reductions of ϵ ,
- ▶ each state has a unique entry symbol,
- ▶ the stack contents uniquely determine a viable prefix,
- ▶ current state (topmost) is the state associated with this viable prefix,
- ▶ current state consists of all items valid for this viable prefix.

Non-determinism in $P_0(G)$

$P_0(G)$ is non-deterministic if either

Shift–reduce conflict: There are shift as well as reduce transitions out of one state, or

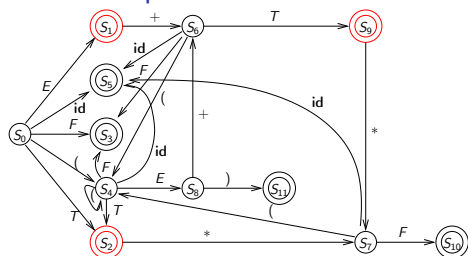
Reduce–reduce conflict: There are more than one reduce transitions from one state.

States with a shift–reduce conflict have at least one read item $[X \rightarrow \alpha . a \beta]$ and at least one complete item $[Y \rightarrow \gamma .]$.

States with a reduce–reduce conflict have at least two complete items $[Y \rightarrow \alpha .]$, $[Z \rightarrow \beta .]$.

A state with a conflict is **inadequate**.

Some Inadequate States



LR-DFA(G_0) has three inadequate states, S_1 , S_2 and S_9 .

- S_1 : Can reduce E to S (complete item $[S \rightarrow E.]$) or read "+" (shift-item $[E \rightarrow E. + T]$);
- S_2 : Can reduce T to E (complete item $[E \rightarrow T.]$) or read "*" (shift-item $[T \rightarrow T. * F]$);
- S_9 : Can reduce $E + T$ to E (complete item $[E \rightarrow E + T.]$) or read "*" (shift-item $[T \rightarrow T. * F]$).

Direct Construction of the LR-DFA(G)

Algorithm LR-DFA:

Input: cfg $G = (V'_N, V_T, P', S')$

Output: LR-DFA(G) = $(Q_d, V_N \cup V_T, q_d, \delta_d, F_d)$

Method: The states and the transitions of the LR-DFA(G) are constructed using the following three functions
Start, *Closure* and *Succ*

F_d – set of states with at least one complete item

var q, q' : set of item;

Q_q : set of set of item;

δ_d : set of item $\times (V_N \cup V_T) \rightarrow$ set of item;

```

function Start: set of item; return( $\{[S' \rightarrow .S]\}$ );
function Closure( $s$  : set of item) : set of item;
    (*  $\epsilon$ -Succ states of algorithm NFA  $\rightarrow$  DFA *)
begin  $q := s$ ;
    while exists  $[X \rightarrow \alpha.Y\beta]$  in  $q$  and  $Y \rightarrow \gamma$  in  $P$ 
        and  $[Y \rightarrow .\gamma]$  not in  $q$  do
        add  $[Y \rightarrow .\gamma]$  to  $q$ 
    od;
    return( $q$ )
end ;
function Succ( $s$  : set of item,  $Y : V_N \cup V_T$ ) : set of item;
    return( $\{[X \rightarrow \alpha Y.\beta] \mid [X \rightarrow \alpha.Y\beta] \in s\}$ );

```

begin

$Q_d := \{ \text{Closure}(\text{Start}) \};$ (* start state *)

$\delta_d := \emptyset;$

foreach q **in** Q_d **and** X **in** $V_N \cup V_T$ **do**

let $q' = \text{Closure}(\text{Succ}(q, X))$ **in**

if $q' \neq \emptyset$ (* X -successor exists *)

then

if q' **not in** Q_d (* new state created *)

then $Q_d := Q_d \cup \{q'\}$

fi;

$\delta_d := \delta_d \cup \{q \xrightarrow{X} q'\}$ (* new transition *)

fi

tel

od

end

LR(k)-Grammars

G is LR(k)-Grammar iff in each RMD

$$S' = \alpha_0 \xrightarrow{rm} \alpha_1 \xrightarrow{rm} \alpha_2 \cdots \xrightarrow{rm} \alpha_m = v$$

and in each RSF $\alpha_i = \gamma\beta w$

- ▶ the handle can be localized, and
- ▶ the production to be applied can be determined

by regarding the prefix $\gamma\beta$ of α_i and at most k symbols after the handle, β . I.e., the splitting of α_i into $\gamma\beta w$ and the production $X \rightarrow \beta$, such that $\alpha_{i-1} = \gamma X w$, is uniquely determined by $\gamma\beta$ and $k : w$.

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LR(k)-Grammars

Definition: A cfg G is an LR(k)-Grammar, iff

$$S' \xrightarrow[rm]{*} \alpha X w \xrightarrow[rm]{} \alpha \beta w \quad \text{and}$$

$$S' \xrightarrow[rm]{*} \gamma Y x \xrightarrow[rm]{} \alpha \beta y \quad \text{and}$$

$k : w = k : y$ implies

that $\alpha = \gamma$ and $X = Y$ and $x = y$.

Example 1

Cfg G_{nLL} with the productions

$$S \rightarrow A \mid B$$

$$A \rightarrow aAb \mid 0$$

$$B \rightarrow aBbb \mid 1$$

- ▶ $L(G) = \{a^n 0 b^n \mid n \geq 0\} \cup \{a^n 1 b^{2n} \mid n \geq 0\}$.
- ▶ G_{nLL} is not LL(k) for arbitrary k , but G_{nLL} is LR(0)-grammar.
- ▶ The RSFs of G_{nLL} (handle)
 - ▶ $S, \underline{A}, \underline{B},$
 - ▶ $a^n \underline{aBbbb} b^{2n}, a^n \underline{aAbb}^n,$
 - ▶ $a^n a \underline{0} b b^n, a^n a \underline{1} b b b^{2n}.$

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 - ▶ $S, \underline{A}, \underline{B},$
 - ▶ $a^n \underline{aBbbb} b^{2n}, a^n \underline{aAbb}^n,$
 - ▶ $a^n a \underline{0} bb^n, a^n a \underline{1} bbb^{2n}.$

Example 1 (cont'd)

- ▶ Only $a^n aAbb^n$ and $a^n aBbbb^{2n}$ allow 2 different reductions.

$$\text{▶ reduce } \overbrace{a^n}^{\gamma} \overbrace{aAb}^{\beta} b^n \text{ to } a^n Ab^n: \text{ part of a RMD}$$

$$S \xrightarrow[rm]{*} a^n Ab^n \xrightarrow[rm]{} a^n aAbb^n,$$

- ▶ reduce $a^n aAbb^n$ to $a^n aSbb^n$: not part of any RMD.
- ▶ The prefix a^n of $a^n Ab^n$ uniquely determines, whether
 - ▶ A is the handle ($n = 0$), or
 - ▶ whether aAb is the handle ($n > 0$).
- ▶ The RSFs $a^n Bb^{2n}$ are treated analogously.

Example 2

Cfg G_1 with

$S \rightarrow aAc$

$A \rightarrow Abb \mid b$

- ▶ $L(G_1) = \{ab^{2n+1}c \mid n \geq 0\}$
- ▶ G_1 is LR(0)-grammar.

RSF $\overbrace{a}^{\gamma} \overbrace{Abb}^{\beta} b^{2n}c$: only legal reduction is to $aAb^{2n}c$,
uniquely determined by the prefix $aAbb$.

RSF $\overbrace{a}^{\gamma} \overbrace{b}^{\beta} b^{2n}c$: b is the handle,
uniquely determined by the prefix ab .

Example 2

Cfg G_1 with

$S \rightarrow aAc$

$A \rightarrow Abb \mid b$

- ▶ $L(G_1) = \{ab^{2n+1}c \mid n \geq 0\}$
- ▶ G_1 is LR(0)-grammar.

RSF $\overset{\gamma}{\underbrace{a}} \overset{\beta}{\underbrace{Abb}} b^{2n}c$: only legal reduction is to $aAb^{2n}c$,
uniquely determined by the prefix $aAbb$.

RSF $\overset{\gamma}{\underbrace{a}} \overset{\beta}{\underbrace{b}} b^{2n}c$: b is the handle,
uniquely determined by the prefix ab .

Example 3

Cfg G_2 with

$S \rightarrow aAc$

$A \rightarrow bbA \mid b.$

- ▶ $L(G_2) = L(G_1)$
- ▶ G_2 is LR(1)-grammar.
- ▶ Critical RSF $ab^n w$.
 - ▶ 1 : $w = b$ implies, handle in w ;
 - ▶ 1 : $w = c$ implies, last b in b^n is handle.

Example 3

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- ▶ $L(G_2) = L(G_1)$
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Example 4

Cfg G_3 with $S \rightarrow aAc$ $A \rightarrow bAb \mid b$.

- ▶ $L(G_3) = L(G_1)$,
- ▶ G_3 is not LR(k)-grammar for arbitrary k .

Choose an arbitrary k .

Regard two RMDs

$$S \xrightarrow[rm]{*} ab^n Ab^n c \xrightarrow[rm]{} ab^n bb^n c$$

$$S \xrightarrow[rm]{*} ab^{n+1} Ab^{n+1} c \xrightarrow[rm]{} ab^{n+1} bb^{n+1} c \quad \text{where } n \geq k$$

Choose $\alpha = ab^n, \beta = b, \gamma = ab^{n+1}, w = b^n c, y = b^{n+2} c$.

It holds $k : w = k : y = b^k$.

$\alpha \neq \gamma$ implies that G_3 is not an LR(k)-grammar.

Example 4

Cfg G_3 with $S \rightarrow aAc$ $A \rightarrow bAb \mid b$.

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Choose $\alpha = ab^n, \beta = b, \gamma = ab^{n+1}, w = b^n c, y = b^{n+2} c$.

It holds $k : w = k : y = b^k$.

$\alpha \neq \gamma$ implies that G_3 is not an LR(k)-grammar.

Adding Lookahead

Lookahead will be used to resolve conflicts.

- ▶ $[X \rightarrow \alpha_1.\alpha_2, L]$ – **LR(k)-item**,
if $X \rightarrow \alpha_1\alpha_2 \in P$ and $L \subseteq V_T^{\leq k} \#$.
- ▶ $[X \rightarrow \alpha_1.\alpha_2]$ – **core** of $[X \rightarrow \alpha_1.\alpha_2, L]$,
- ▶ L – the **lookahead set** of $[X \rightarrow \alpha_1.\alpha_2, L]$.
- ▶ $[X \rightarrow \alpha_1.\alpha_2, L]$ is **valid** for a viable prefix $\alpha\alpha_1$, if for all $u \in L$ there is a RMD $S' \# \xrightarrow{rm^*} \alpha X w \xrightarrow{rm} \alpha\alpha_1\alpha_2 w$ with $u = k : w$.

The context-free items can be regarded as LR(0)-items if $[X \rightarrow \alpha_1.\alpha_2, \{\varepsilon\}]$ is identified with $[X \rightarrow \alpha_1.\alpha_2]$.

Example from G_0

- (1) $[E \rightarrow E + .T, \{ \}, +, \# \}]$ is a valid LR(1)-item for $(E+$
 (2) $[E \rightarrow T., \{ * \}]$ is not a valid LR(1)-item for
 any viable prefix

Reason:

$$(1) S' \xrightarrow{*}_{rm} (E) \xrightarrow{\quad}_{rm} (E + T) \xrightarrow{*}_{rm} (E + T + \mathbf{id}) \text{ where}$$

$$\alpha = (, \alpha_1 = E+, \alpha_2 = T, u = +, w = +\mathbf{id})$$

- (2) The string $E*$ can occur in no RMD.

LR-Parser

Take their decisions (to shift or to reduce) by consulting

- ▶ the viable prefix γ in the stack, actually the by γ uniquely determined state (on top of the stack),
- ▶ the next k symbols of the remaining input.
- ▶ Recorded in an **action**-table.
- ▶ The entries in this table are:

<i>shift</i> :	read next input symbol;
<i>reduce</i> ($X \rightarrow \alpha$):	reduce by production $X \rightarrow \alpha$;
<i>error</i> :	report error
<i>accept</i> :	report successful termination.

A **goto**-table records the transition function of the LR-DFA(G).

The action- and the goto-table

action-table

 $V_T^{\leq k}$ u

	u
Q	
q	<div style="border: 1px solid black; padding: 10px; display: inline-block;"> parser-action for (q, u) </div>

goto-table

 $V_N \cup V_T$ X

	X
Q	
q	<div style="border: 1px solid black; padding: 10px; display: inline-block;"> $\delta_d(q, X)$ </div>

Parser Table for $S \rightarrow aSb \mid \epsilon$

Action-table

state	sets of items	symbols		
		a	b	#
0	$\left\{ \begin{array}{l} [S' \rightarrow .S], \\ [S \rightarrow .aSb], \\ [S \rightarrow \cdot] \end{array} \right\}$	s		$r(S \rightarrow \epsilon)$
1	$\left\{ \begin{array}{l} [S \rightarrow a.Sb], \\ [S \rightarrow .aSb], \\ [S \rightarrow \cdot] \end{array} \right\}$	s	$r(S \rightarrow \epsilon)$	
2	$\{[S \rightarrow aS.b]\}$		s	
3	$\{[S \rightarrow aSb.\]\}$		$r(S \rightarrow aSb)$	$r(S \rightarrow aSb)$
4	$\{[S' \rightarrow S.\]\}$			accept

Goto-table

state	symbol			
	a	b	#	S
0	1			4
1	1			2
2		3		
3				
4				

Parsing *aabb*

Stack	Input	Action
\$ 0	<i>aabb</i> #	shift 1
\$ 0 1	<i>abb</i> #	shift 1
\$ 0 1 1	<i>bb</i> #	reduce $S \rightarrow \epsilon$
\$ 0 1 1 2	<i>bb</i> #	shift 3
\$ 0 1 1 2 3	<i>b</i> #	reduce $S \rightarrow aSb$
\$ 0 1 2	<i>b</i> #	shift 3
\$ 0 1 2 3	#	reduce $S \rightarrow aSb$
\$ 0 4	#	accept

Compressed Representation

- ▶ Integrate the terminal columns of the goto-table into the action-table.
- ▶ Combine **shift** entry for q and a with $\delta_d(q, a)$.
- ▶ Interpret $\text{action}[q, a] = \mathbf{shift} \ p$ as read a and push p .

Compressed Parser table for $S \rightarrow aSb|\epsilon$

st.	sets of items	symbols			goto
		<i>a</i>	<i>b</i>	#	<i>S</i>
0	$\left\{ \begin{array}{l} [S' \rightarrow .S], \\ [S \rightarrow .aSb], \\ [S \rightarrow .] \end{array} \right\}$	s1		$rS \rightarrow \epsilon$	4
1	$\left\{ \begin{array}{l} [S \rightarrow a.Sb], \\ [S \rightarrow .aSb], \\ [S \rightarrow .] \end{array} \right\}$	s1	$rS \rightarrow \epsilon$		2
2	$\{[S \rightarrow aS.b]\}$		s3		
3	$\{[S \rightarrow aSb.]\}$		$rS \rightarrow aSb$	$rS \rightarrow aSb$	
4	$\{[S' \rightarrow S.]\}$			accept	

Compressed Parser table for
 $S \rightarrow AB, S \rightarrow A, A \rightarrow a, B \rightarrow a$

s	sets of items	symbols		goto		
		a	#	A	B	S
0	$\left\{ \begin{array}{l} [S' \rightarrow .S], \\ [S \rightarrow .AB], \\ [S \rightarrow .A], \\ [A \rightarrow .a] \end{array} \right\}$	s1		2		5
1	$\{[A \rightarrow a.]\}$	$rA \rightarrow a$	$rA \rightarrow a$			
2	$\left\{ \begin{array}{l} [S \rightarrow A.B], \\ [S \rightarrow A.], \\ [B \rightarrow .a] \end{array} \right\}$	s3	$rS \rightarrow A$		4	
3	$\{[B \rightarrow a.]\}$		$rB \rightarrow a$			
4	$\{[S \rightarrow AB.]\}$		$rS \rightarrow AB$			
5	$\{[S' \rightarrow S.]\}$		a			

Parsing aa

Stack	Input	Action
\$ 0	$aa\#$	shift 1
\$ 0 1	$a\#$	reduce $A \rightarrow a$
\$ 0 2	$a\#$	shift 3
\$ 0 2 3	$\#$	reduce $B \rightarrow a$
\$ 0 2 4	$\#$	reduce $S \rightarrow AB$
\$ 0 5	$\#$	accept

Algorithm LR(1)-PARSER

```
type state = set of item;  
var lookahead: symbol;  
    (* the next not yet consumed input symbol *)  
    S : stack of state;  
proc scan;  
    (* reads the next symbol into lookahead *)  
proc acc;  
    (* report successful parse; halt *)  
proc err(message: string);  
    (* report error; halt *)
```

```

scan; push(S, q_d);
forever do
  case action[top(S), lookahead] of
    shift: begin push(S, goto[top(S), lookahead]);
           scan
          end ;
    reduce (X → α) : begin
                     pop|α|(S); push(S, goto[top(S), X]);
                     output("X → α")
                   end ;
    accept: acc;
    error:  err("...");
  end case
od

```

Construction of LR(1)-Parsers

Classes of LR-Parsers:

canonical LR(1): analyze languages of LR(1)-grammars,

SLR(1): use $FOLLOW_1$ to resolve conflicts,
size is size of LR(0)-parser,

LALR(1): refine lookahead sets compared to $FOLLOW_1$,
size is size of LR(0)-parser.
BISON is an LALR(1)-parser generator.

LR(1)-Conflicts

Set of LR(1)-items I has a

shift-reduce-conflict:

if exists at least one item $[X \rightarrow \alpha.a\beta, L_1] \in I$
and at least one item $[Y \rightarrow \gamma., L_2] \in I$,
and if $a \in L_2$.

reduce-reduce-conflict:

if it contains at least two items $[X \rightarrow \alpha., L_1]$
and $[Y \rightarrow \beta., L_2]$ where $L_1 \cap L_2 \neq \emptyset$.

A state with a conflict is called **inadequate**.

Construction of an LR(1)–Action Table

Input: set of LR(1)–states Q without inadequate states

Output: action-table

Method:

```

foreach  $q \in Q$  do
  foreach LR(1)–item  $[K, L] \in q$  do
    if  $K = [S' \rightarrow S.]$  and  $L = \{\#\}$ 
    then  $\text{action}[q, \#] := \text{accept}$ 
    elseif  $K = [X \rightarrow \alpha.]$ 
    then foreach  $a \in L$  do
       $\text{action}[q, a] := \text{reduce}(X \rightarrow \alpha)$ 
    od
    elseif  $K = [X \rightarrow \alpha.a\beta]$ 
    then  $\text{action}[q, a] := \text{shift}$ 
    fi
  od
od;

foreach  $q \in Q$  and  $a \in V_T$  such that  $\text{action}[q, a]$  is undef. do
   $\text{action}[q, a] := \text{error}$ 
od;

```

Computing Canonical LR(1)-States

Input: cfg G

Output: char. NFA of a canonical LR(1)-Parser for G .

Method: The states and transitions are constructed using the functions *Start*, *Closure* and *Succ*.

var q, q' : set of item;

var Q : set of set of item;

var δ : set of item $\times (V_N \cup V_T) \rightarrow$ set of item;

function *Start*: set of item;

return($\{[S' \rightarrow .S, \{\#\}]\}$);

Computing Canonical LR(1)-States

```

function Closure( $q$  : set of item) : set of item;
begin
  foreach [ $X \rightarrow \alpha.Y\beta, L$ ] in  $q$  and  $Y \rightarrow \gamma$  in  $P$  do
    if exist. [ $Y \rightarrow \cdot\gamma, L'$ ] in  $q$ 
      then replace [ $Y \rightarrow \cdot\gamma, L'$ ] by [ $Y \rightarrow \cdot\gamma, L' \cup \varepsilon\text{-ffi}(\beta L)$ ]
      else  $q := q \cup \{[Y \rightarrow \cdot\gamma, \varepsilon\text{-ffi}(\beta L)]\}$ 
      fi
    od;
  return( $q$ )
end ;

function Succ( $q$  : set of item,  $Y : V_N \cup V_T$ ) : set of item;
  return( $\{[X \rightarrow \alpha Y \beta, L] \mid [X \rightarrow \alpha.Y\beta, L] \in q\}$ );

```

Computing Canonical LR(1)-States

begin

 $Q := \{ \text{Closure}(\text{Start}) \}; \quad \delta := \emptyset;$ foreach q in Q and X in $V_N \cup V_T$ do let $q' = \text{Closure}(\text{Succ}(q, X))$ in if $q' \neq \emptyset$ (* X -successor exists *)

then

 if q' not in Q (* new state *) then $Q := Q \cup \{q'\}$

fi;

 $\delta := \delta \cup \{q \xrightarrow{X} q'\}$ (* new transition *)

fi

tel

od

end

Computing Canonical LR(1)-States

- ▶ The test “ q' not in Q ” uses an equality test on LR(1)-items.
 $[K_1, L_1] = [K_2, L_2]$ iff $K_1 = K_2$ and $L_1 = L_2$.
- ▶ The canonical LR(1)-parser generator splits LR(0)-states.
- ▶ LALR(1)-parsers could be generated by
 - ▶ using the equality' test $[K_1, L_1] = [K_2, L_2]$ iff $K_1 = K_2$.
 - ▶ and replacing an existing state q'' by a state, in which equal' items $[K_1, L_1] \in q'$ and $[K_2, L_2] \in q''$ are merged to new items $[K_1, L_1 \cup L_2]$.

Example from G_0

$$\begin{aligned}
 S'_0 &= \text{Closure}(\text{Start}) \\
 &= \{ [S \rightarrow \cdot E, \{\#\}] \\
 &\quad [E \rightarrow \cdot E + T, \{\#, +\}], \\
 &\quad [E \rightarrow \cdot T, \{\#, +\}], \\
 &\quad [T \rightarrow \cdot T * F, \{\#, +, *\}], \\
 &\quad [T \rightarrow \cdot F, \{\#, +, *\}], \\
 &\quad [F \rightarrow \cdot (E), \{\#, +, *\}], \\
 &\quad [F \rightarrow \cdot \text{id}, \{\#, +, *\}] \}
 \end{aligned}$$

$$\begin{aligned}
 S'_1 &= \text{Closure}(\text{Succ}(S'_0, E)) \\
 &= \{ [S \rightarrow E \cdot, \{\#\}] \\
 &\quad [E \rightarrow E \cdot + T, \{\#, +\}] \}
 \end{aligned}$$

$$\begin{aligned}
 S'_2 &= \text{Closure}(\text{Succ}(S'_0, T)) \\
 &= \{ [E \rightarrow T \cdot, \{\#, +\}], \\
 &\quad [T \rightarrow T \cdot * F, \{\#, +, *\}] \}
 \end{aligned}$$

Inadequate LR(0)-states S_1 , S_2 und S_9 are adequate after adding lookahead sets.

S'_1 shifts under "+", reduces under "#".

S'_2 shifts under "*", reduces under "#" and "+",

S'_9 shifts under "*", reduces under "#" and "+".

$$\begin{aligned}
 S'_6 &= \text{Closure}(\text{Succ}(S'_1, +)) \\
 &= \{ [E \rightarrow E + \cdot T, \{\#, +\}], \\
 &\quad [T \rightarrow \cdot T * F, \{\#, +, *\}], \\
 &\quad [T \rightarrow \cdot F, \{\#, +, *\}], \\
 &\quad [F \rightarrow \cdot (E), \{\#, +, *\}], \\
 &\quad [F \rightarrow \cdot \text{id}, \{\#, +, *\}] \}
 \end{aligned}$$

$$\begin{aligned}
 S'_9 &= \text{Closure}(\text{Succ}(S'_6, T)) \\
 &= \{ [E \rightarrow E + T \cdot, \{\#, +\}], \\
 &\quad [T \rightarrow T \cdot * F, \{\#, +, *\}] \}
 \end{aligned}$$

Non-canonical LR-Parsers

SLR(1)- and LALR(1)-Parsers are constructed by

1. building an LR(0)-parser,
2. testing for inadequate LR(0)-states,
3. extending complete items by lookahead sets,
4. testing for inadequate LR(1)-states.

The lookahead set for item $[X \rightarrow \alpha.\beta]$ in q is denoted

$LA(q, [X \rightarrow \alpha.\beta])$

The function $LA : Q_d \times It_G \rightarrow 2^{V_T \cup \{\#\}}$ is differently defined for SLR(1) (LA_S) und LALR(1) (LA_L).

SLR(1)- and LALR(1)-Parsers have the size of the LR(0)-parser, i.e., no states are split.

Constructing SLR(1)-Parsers

- ▶ Add $LA_S(q, [X \rightarrow \alpha.]) = FOLLOW_1(X)$ to all complete items;
- ▶ Check for inadequate SLR(1)-states.
- ▶ Cfg G is **SLR(1)** if it has no inadequate SLR(1)-states.

Example from G_0 :

Extend the complete items in the inadequate states S_1, S_2 and S_9 by $FOLLOW_1$ as their lookahead sets.

$$S_1'' = \left\{ \begin{array}{l} [S \rightarrow E., \{\#\}], \\ [E \rightarrow E. + T] \end{array} \right\} \quad \begin{array}{l} \text{conflict removed,} \\ \text{"+" is not in \{\#\}} \end{array}$$

$$S_2'' = \left\{ \begin{array}{l} [E \rightarrow T., \{\#, +, \})], \\ [T \rightarrow T. * F] \end{array} \right\} \quad \begin{array}{l} \text{conflict removed,} \\ \text{"*" is not in \{\#, +, \})} \end{array}$$

$$S_9'' = \left\{ \begin{array}{l} [E \rightarrow E + T., \{\#, +, \})], \\ [T \rightarrow T. * F] \end{array} \right\} \quad \begin{array}{l} \text{conflict removed,} \\ \text{"*" is not in \{\#, +, \})} \end{array}$$

G_0 is an SLR(1)-grammar.

A Non-SLR(1)-Grammar

$$S' \rightarrow S$$

$$S \rightarrow L = R \mid R$$

$$L \rightarrow *R \mid \mathbf{id}$$

$$R \rightarrow L$$

Slightly abstracted form of the C-assignment.

States of the LR-DFA as sets of items

$$\begin{aligned}
 S_0 &= \{ [S' \rightarrow \cdot S], [S \rightarrow \cdot L = R], [S \rightarrow \cdot R], [L \rightarrow \cdot * R], [L \rightarrow \cdot \mathbf{id}], [R \rightarrow \cdot L] \} \\
 S_1 &= \{ [S' \rightarrow S \cdot] \} \\
 S_2 &= \{ [S \rightarrow L \cdot = R], [R \rightarrow L \cdot] \} \\
 S_3 &= \{ [S \rightarrow R \cdot] \} \\
 S_4 &= \{ [L \rightarrow * \cdot R], [R \rightarrow \cdot L], [L \rightarrow \cdot * R], [L \rightarrow \cdot \mathbf{id}] \} \\
 S_5 &= \{ [L \rightarrow \mathbf{id} \cdot] \} \\
 S_6 &= \{ [S \rightarrow L = \cdot R], [R \rightarrow \cdot L], [L \rightarrow \cdot * R], [L \rightarrow \cdot \mathbf{id}] \} \\
 S_7 &= \{ [L \rightarrow * R \cdot] \} \\
 S_8 &= \{ [R \rightarrow L \cdot] \} \\
 S_9 &= \{ [S \rightarrow L = R \cdot] \}
 \end{aligned}$$

S_2 is the only inadequate LR(0)-state.

Extend $[R \rightarrow L \cdot] \in S_2$ by $FOLLOW_1(R) = \{\#, =\}$ does not remove the

shift-reduce conflict, since the symbol to shift, "=", is in the lookahead set

LALR(1)-Parsers

$$\text{SLR(1): } LA_S(q, [X \rightarrow \alpha.]) = \{a \in V_T \cup \{\#\} \mid S'\# \xRightarrow{*} \beta X a \gamma\} = FOLLOW_1(X)$$

$$\text{LALR(1): } LA_L(q, [X \rightarrow \alpha.]) = \{a \in V_T \cup \{\#\} \mid S'\# \xRightarrow{rm^*} \beta X a w \text{ and } \delta_d^*(q_d, \beta \alpha) = q\}$$

Lookahead set $LA_L(q, [X \rightarrow \alpha.])$ depends on the state q .

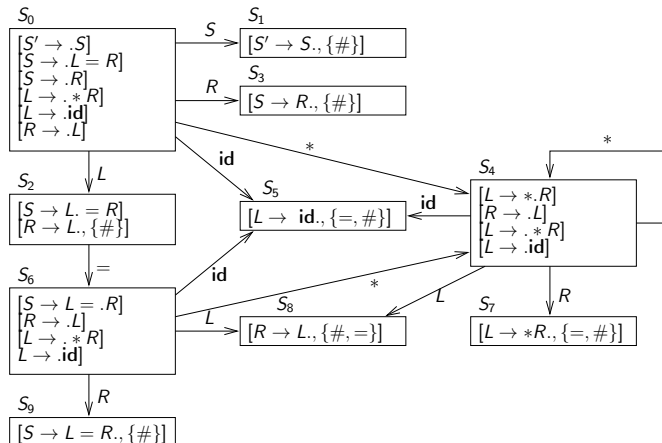
- ▶ Add $LA_L(q, [X \rightarrow \alpha.])$ to all complete items;
- ▶ Check for inadequate LALR(1)-states.
- ▶ Cfg G is **LALR(1)** if it has no inadequate LALR(1)-states.
- ▶ Definition is not constructive.
- ▶ Construction by modifying the LR(1)-Parser Generator, merging items with identical cores.

The Size of LR(1) Parsers

The number of states of canonical and non-canonical LR(1) parsers for Java and C:

	C	Java
LALR(1)	400	600
LR(1)	10000	12000

Non-SLR-Example



Grammar is LALR(1)-grammar.

Interesting Non $LR(1)$ Grammars

- ▶ Common “derived” prefix

$$\begin{aligned} A &\rightarrow B_1ab \\ A &\rightarrow B_2ac \\ B_1 &\rightarrow \epsilon \\ B_2 &\rightarrow \epsilon \end{aligned}$$

- ▶ Optional non-terminals

$$\begin{aligned} St &\rightarrow OptLab St' \\ OptLab &\rightarrow id : \\ OPtlab &\rightarrow \epsilon \\ St' &\rightarrow id := Exp \end{aligned}$$

- ▶ Ambiguous:
 - ▶ Ambiguous arithmetic expressions
 - ▶ Dangling-else

Bison Specification

Definitions: start-non-terminal+tokens+associativity

%%

Productions

%%

C-Routines

Bison Example

```

%{
int line_number = 1 ; int error_occ = 0 ;
void yyerror(char *);
#include <stdio.h>
%}
%start exp
%left '+'
%left '*'
%right UMINUS
%token INTCONST
%%
exp:  exp '+' exp { $$ = $1 + $3 ;}
     |  exp '*' exp { $$ = $1 * $3 ;}
     |  '-' exp %prec UMINUS { $$ = - $2 ; }
     |  '(' exp ')' { $$ = $2 ; }
     |  INTCONST
     ;
%%
void yyerror(char *message)
{ fprintf(stderr, "%s near line %ld. \n", message, line_number);
  error_occ=1; }

```

Flex for the Example

```
%{
#include <math.h>
#include "calc.tab.h"
extern int line_number;
%}
Digit [0-9]
%%
{Digit}+                {yyval = atoi(yytext) ;
                          return(INTCONST); }

\n      {line_number++ ; }
[\t ]+  ;

.      {return(*yytext); }
%%
```