Syntax Analysis

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Subjects

Introduction

- The task of syntax analysis
- Automatic generation
- Error handling
- Context free grammars, derivations, and parse trees

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- Grammar Flow Analysis
- Pushdown automata
- Top-down syntax analysis
- Bottom-up syntax analysis
- Bison A parser generator







tree automata + dynamic programming + \cdots

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Syntax Analysis (Parsing)

Functionality

Input Sequence of symbols (tokens) Output Parse tree

- Report syntax errors, e,g., unbalanced parentheses
- Create "'pretty-printed" version of the program (sometimes)
- In many cases the tree need not be generated (one-pass compilers)

Note: Input is considered as a word over a new (finite) alphabet, i.e. the set of all symbol classes.

Handling Syntax Errors

- Report and locate the error (symptom)
- Diagnose the error
- Correct the error
- Recover from the error in order to discover more errors (without reporting too many follow up errors)

Example

$$a := a * (b + c * d;$$

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The Valid Prefix Property

► For every word u that the parser identifies as a legal prefix, there exists a word w such that uw is a valid program — u has a continuation w

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- Property of a parsing method
- All the parsing methods treated, i.e. LL-parsing and LR-parsing, have the valid prefix property.

Error Diagnosis Data

- Line number (may be far from the actual error)
- The current symbol
- ► The symbols expected in the current parser state

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Parser configuration

Error Recovery

- Becomes less important in interactive environments
- Example heuristics:
 - Search for a "significant" symbol and ignore the string up to this symbol (*panic mode*)
 - Try to "replace" symbols for common errors
 - Refrain from reporting more than 3 subsequent errors
- Globally optimal solutions For every illegal input w, find a legal input w' with a "minimal distance" from w

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Example Context Free Grammar (Section)

Stat	\rightarrow	If_Stat
		While_Stat
		Repeat_Stat
		Proc_Call
		Assignment
If_Stat	\rightarrow	if Cond then Stat_Seq else Stat_Seq fi
		if Cond then Stat Seq fi
While_Stat	\rightarrow	while Cond do Stat_Seq od
Repeat_Stat	\rightarrow	<pre>repeat Stat_Seq until Cond</pre>
Proc_Call	\rightarrow	Name (Expr_Seq)
Assignment	\rightarrow	Name := Expr
Stat Seq	\rightarrow	Stat
—		Stat_Seq; Stat
$Expr_Seq$	\rightarrow	Expr
		Expr_Seq, Expr

Context-Free-Grammar Definition

A context-free-grammar is a quadruple $G = (V_N, V_T, P, S)$ where:

- V_N finite set of non-terminals
- V_T finite set of terminals
- $P \subseteq V_N \times (V_N \cup V_T)^*$ finite set of production rules

• $S \in V_n$ — the start non-terminal

Examples

$$G_{0} = (\{E, T, F\}, \{+, *, (,), id\}, \\ \{ \begin{array}{c} E \\ T \end{array} \rightarrow E + T \mid T \\ T \\ T \end{array} \rightarrow T * F \mid F \\ F \\ G_{1} = (\{E\}, \{+, *, (,), id\}, \{E \rightarrow E + E \mid E * E \mid (E) \mid id\}, E) \end{array}$$

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Derivations

A context-free-grammar $G = (V_N, V_T, P, S)$

 $\blacktriangleright \varphi \implies \psi$

if there exist $arphi_1, arphi_2 \in (V_{\mathcal{N}} \cup V_{\mathcal{T}})^*$, $\mathcal{A} \in V_{\mathcal{N}}$

- $\blacktriangleright \ \varphi \equiv \varphi_1 \, A \, \varphi_2$
- $A \rightarrow \alpha \in P$
- $\blacktriangleright \ \psi \equiv \varphi_1 \ \alpha \ \varphi_2$

 $\blacktriangleright \varphi \implies \psi \text{ reflexive transitive closure}$

► The language defined by G

$$L(G) = \{ w \in V_T^* \mid S \stackrel{*}{\Longrightarrow} w \}$$

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Reduced and Extended Context Free Grammars

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A non-terminal A is
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reachable: There exist φ_1, φ_2 such that $S \stackrel{*}{\Longrightarrow} \varphi_1 A \varphi_2$

productive: There exists $w \in V_T^*$, $A \stackrel{*}{\Longrightarrow} w$

Removal of unreachable and unproductive non-terminals and the productions they occur in doesn't change the defined language. A grammar is reduced if it has neither unreachable nor unproductive non-terminals.

A grammar is extended if a new startsymbol S' and a new production $S' \rightarrow S$ are added to the grammar.

From now on, we only consider reduced and extended grammars.

Syntax-Tree (Parse-Tree)

- An ordered tree.
- Root is labeled with S.
- Internal nodes are labeled by non-terminals.
- Leaves are labeled by terminals or by ε.
- For internal nodes *n*: Is *n* labeled by *N* and are its children $n.1, \ldots, n.n_p$ labeled by N_1, \ldots, N_{n_p} , then $N \rightarrow N_1, \ldots, N_{n_p} \in P$.

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Examples



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Leftmost (Rightmost) Derivations

Given a context-free-grammar $G = (V_N, V_T, P, S)$ • $\varphi \implies \psi$ if there exist $\varphi_1 \in V_T^*$, $\varphi_2 \in (V_N \cup V_T)^*$, and $A \in V_N$ $\varphi \equiv \varphi_1 A \varphi_2$ $\land A \rightarrow \alpha \in P$ $\flat \ \psi \equiv \varphi_1 \ \alpha \ \varphi_2$ replace leftmost non-terminal $\blacktriangleright \ \varphi \implies \psi \quad \text{ if there exist } \varphi_2 \in V_T^* \text{, } \varphi_1 \in (V_N \cup V_T)^* \text{, and } A \in V_N$ $\varphi \equiv \varphi_1 A \varphi_2$ $A \rightarrow \alpha \in P$ $\flat \ \psi \equiv \varphi_1 \ \alpha \ \varphi_2$ replace rightmost non-terminal • $\varphi \xrightarrow{*} \psi$, $\varphi \xrightarrow{*} \psi$ are defined as usual

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Ambiguous Grammar

A grammar that has (equivalently)

- two leftmost derivations for the same string,
- two rightmost derivations for the same string,

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two syntax trees for the same string.